Gambler Archetype

While Lady Luck is typically a frugal, fierce, and fickle mistress, some people have found ways to bend, bias, and break luck around them to serendipitously and surreptitiously suit their needs. These needs are mostly monetary and many of these individuals use their luck bending abilities to "skillfully outwit" casinos, cads, and card sharks alike.

Gambler's Tricks

When you select this archetype at 3rd level, you gain proficiency in either Deception or Insight and one gaming set of your choice. Whenever you make a check with the selected gaming set, you may add double your proficiency bonus.

Lucky Shot

At 3rd level you can enhance your skill with a little luck. When you deal damage with your Sneak Attack, you may reroll a number of the damage dice equal to your proficiency bonus. You must use the new rolls.

Double or Nothing

At 9th level you learn to beguiling bend the luck around you to hinder your foes. When you are attacked you may use your reaction to roll 1d20. If the number rolled is higher than the attacker's (without bonuses) then the attack turns into a critical miss. However, if your roll is lower than the attacker's, the attack turns into a critical hit.

Reversal of Fortune

At 13th level you can turn the worst worrisome luck into the best blessing or a foe's favorable fortune into the most miserable misfortune. Whenever you roll a 1 you may use your reaction to turn it into a 20. Alternatively, whenever a creature within 30 ft. of you rolls a 20, you may turn it into a 1. You may use this ability once per long rest.

Super Luck

At 17th level, Lady Luck's luxurious laugh shines down upon you. Whenever you would have advantage, you may roll an additional d20 and take the highest of the three rolls.



Rogue Archetype Gambler

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Gambler’s Tricks

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